*Taro Yamada

Sample University

ABSTRACT

ICAT is the oldest international conference on Virtual Reality and Telexistence. The organizing committee cordially invites you to submit your technical work and experimental results in Virtual Reality science and technology to this conference. ICAT 2011 will not only look for innovations in the VR technology itself, but also exploring novel ways to transfer and express information and creative ideas to the society and people. ICAT 2011 will run technical sessions covering conventional VR areas and new emerging areas with a lineup of plenary sessions, invited talks, tutorials, workshops and VR technology/art exhibitions. Over the three days of ICAT 2011 you will have opportunities to experience the state of the art technologies in Virtual Reality and Telexistence in technical sessions, meet old friends or make new ones, and some more exciting events we would prepare.

Keywords: Radiosity, global illumination, constant time.

1 INTRODUCTION

ICAT is the oldest international conference on Virtual Reality and Telexistence. The organizing committee cordially invites you to submit your technical work and experimental results in Virtual Reality science and technology to this conference.

ICAT 2011 will not only look for innovations in the VR technology itself, but also exploring novel ways to transfer and express information and creative ideas to the society and people. ICAT 2011 will run technical sessions covering conventional VR areas and new emerging areas with a lineup of plenary sessions, invited talks, tutorials, workshops and VR technology/art exhibitions.

Over the three days of ICAT 2011 you will have opportunities to experience the state of the art technologies in Virtual Reality and Telexistence in technical sessions, meet old friends or make new ones, and some more exciting events we would prepare [1].

2 IMPORTANT DATES

- Submission Dead-line : October 12, 2011

- Acceptance Notification : October 21, 2011
- Camera Ready due : November 7, 2011

Demos/Posters provide an interactive forum in which authors can present work to conference attendees during a poster session. Accepted posters will be displayed on large boards (approximately 728×1030mm B1 Size). Demo/Poster submissions are ONE page in length. The purpose of the one-page paper is to report on well-formed ideas, but these do not require an evaluation section and are less formal compared to full paper submissions. Demo/Poster result submissions allow you to share your new concepts with other experts in the field, in an effort to further develop the ideas and future directions of the research. We encourage submissions of preliminary work, smaller projects and any research that will motivate discussions in an open forum.

Poster and Demo authors will also have one minute to describe their poster during a "Poster Teasers" preview before any of the poster sessions.



Figure 1. Two boxes. One filled with confetti

2.1 Demos & Posters Submission Guidelines

Authors may submit a one page abstract describing their demo/poster. Submissions will be evaluated for potential significance, clarity and impact. Proposals can be electronically submitted and should include the following information. (Title of the demonstration, Author names, Email contact details, An abstract with the following, General description of your concept Motivation behind the idea, Purpose of the demonstration)

3 CONCLUSION

Please submit your paper to "http://www.easychair.org/conferences/?conf=icat2011"

REFERENCES

- J. Allebach. Binary display of images when spot size exceeds step size. *Applied Optics*, 15:2513–2519, August 1980.
- [2] E. Catmull. A tutorial on compensation tables. In *Computer Graphics*, volume 13, pages 1–7. ACM SIGGRAPH, 1979.
- [3] Peter Litwinowicz and Lance Williams. Animating images with drawings. In Andrew Glassner, editor, *Proceedings of SIGGRAPH '94* (Orlando, Florida, July 24–29, 1994), Com- puter Graphics Proceedings, Annual Conference Series, pages 409–412. ACM SIGGRAPH, ACM Press, July 1994.

^{*}email:sample@sample.com