

ICAT-EGVE 2017 Call For Papers

The ICAT-EGVE 2017 conference will be held November 22nd – 24th in Adelaide, Australia. This is the merger of the 27th International Conference on Artificial Reality and Telexistence (ICAT 2017) and the 22nd Eurographics Symposium on Virtual Environments (EGVE 2017).

Together these are two of the oldest international conferences in the world on Artificial Reality and Virtual Environments, and provide a unique opportunity for researchers, developers, and users to share their experience and knowledge of Virtual Reality, Augmented Reality, Mixed Reality and 3D User Interfaces. This is a great opportunity to renew old friendships, make new ones, and experience all that Adelaide has to offer.

Adelaide is one of the most beautiful cities in Australia located by beautiful beaches on one side and expansive mountains and desert on the other. Famous for its festivals, food and wine, Adelaide is an ideal place to experience Australia. Attendees will be able to visit the Barossa Valley for some of the best wine and food in the world, see kangaroos and koala in the local wildlife parks, learn history in the fascinating local museums or hike through breathtaking scenery. For more information see [here](#).

ICAT-EGVE 2017 seeks original, high-quality papers describing research, applications or systems in all areas of Virtual Reality, Augmented Reality, Mixed Reality, Telexistence, and 3D User Interfaces. Research papers should describe results that contributes to advancements in the following areas:

- 3D interaction for VR/AR
- VR/AR systems and toolkits
- User studies and evaluation for VR/AR/MR
- Telexistence, Telepresence and Teleimmersion
- Haptics, audio, and other non-visual modalities
- Serious games and edutainment using VR/AR/MR
- Presence, cognition, and embodiment in VR/AR/MR
- Novel devices (both input and output) for VR, AR, MR, and haptics
- Multi-user and distributed VR, AR, teleimmersion and telepresence
- Immersive projection technologies and other advanced display technologies
- Submissions in other related areas are welcome too

All accepted papers are going to be published in the Eurographics Digital Library. In addition, they will be cited and indexed in the ACM Digital Library.

Submission

Full papers must be in English and not exceed eight (8) pages in length. Short papers must be in English and not exceed four (4) pages in length. Both full and short papers should be formatted using the [Eurographics format](#). A [sample LaTeX document](#) is available, or a [Word template](#).

ICAT-EGVE uses a double-blind review process. Therefore, submissions should not contain information (including citations and optional videos) that unnecessarily identifies the authors or their institutions or places of work. All papers must be submitted electronically as PDF. Authors are encouraged to submit videos to aid the program committee in the review of their submissions.

The submission tool can be found [here](#).

The Call For Papers in PDF format is available [here](#).

Note: Submissions should be original, unpublished work, and should not be in submission to other venues concurrently. Any dual submissions will be rejected outright without review.

Deadlines

Sept 8	Paper Submission
Oct 6	Notification of results
Oct 23	Camera-ready version
Nov 22	Conference starts

The deadlines are Anywhere on Earth for those dates.

Best Paper

The authors of the best papers (selected by the award committee) will be invited to submit an extended version of their paper to the journal Presence.