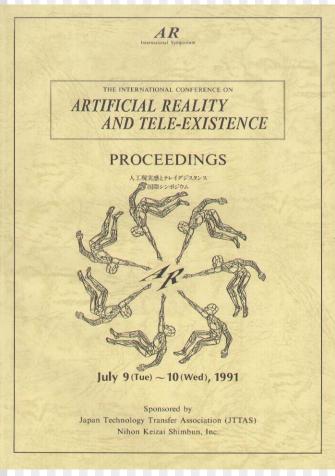
International Conference on Artificial Reality and Telexistence

http://www.ic-at.org/

- Artificial Reality (AR) is the advanced reality that has been artificially synthesized, artificially enhanced, or artificially extended, which includes virtual reality, augmented reality, and mixed reality.
- Telexistence, on the other hand, refers to the concept and technology that enables human beings to have a real-time sensation of being at a place other than where they actually exist and being able to interact with a remote environment, which may be real, virtual, or a combination of both.
- AR and Telexistence augment human ability in perception, understanding, action, time and space. They also enable humans seemingly to be everywhere at the same time, i.e., enable humans to be virtually ubiquitous.

1st ICAT



July 9-10, 1991

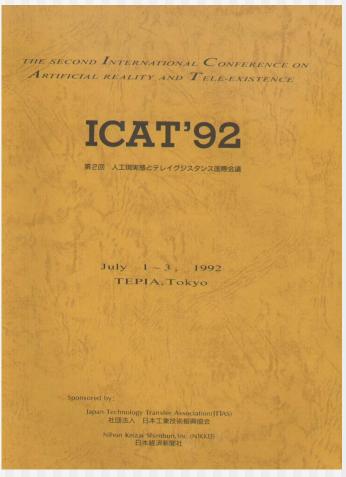
Tokyo, Japan

- Influence of VR Technorgy on Industry: Yoshio Tsukio, University of Tokyo
- Telepresence and Artificial Reality: Some Hard Questions: Thomas B. Sheridan, MIT
- A Virtual Environment for the Exploration of Three Dimensional Steady Flows: Steve Bryson, NASA Ames Research Center
- Virtual Thinking in Organizational Analysis: Charles Grantham, University of San Francisco
- Virtual Reality for Home Game Machines:
 Allen Becker, Reflection Technology
- What Should You Wear to an Artificial Reality?: Myron W. Krueger, Artificial Reality Corporation

- Bringing Virtual Worlds to the Real World: Toward A Global Initiative Robert Jacobson, University of Washington
- Virtuality TM, The Worlds First Production Virtual Reality Workstation Jonathan D. Waldern, W. Industries Ltd.
- Toward Virtual Existence in Real and/or Virtual Worlds Susumu Tachi, University of Tokyo
- Visualization Tool Applications of Artificial Reality Michitaka Hirose, University of Tokyo
- Virtual Work Space for 3-Dimensional Modeling Makoto Sato, Tokyo Institute of Technology

- Force Display for Virtual Worlds
 Hiroo Iwata, University of Tsukuba
- Psychophysical Analysis of the 'Sensation of Reality' Induced by a Visual Wide-Field Display Toyohiko Hatada, Tokyo Institute of Polytechnics
- Undulation Detection of Virtual shape by Fingertip using force-feedback Input Device
 Yukio Fukui, Ministry of International Trade and Industry
- "Will Virtual Reality Become Reality?" Coordinator: Susumu Tachi Panelists: Thomas B. Sheridan, Myron W. Krueger, Robert Jacobson, Michitaka Hirose, Makoto Sato and Hiroo Iwata

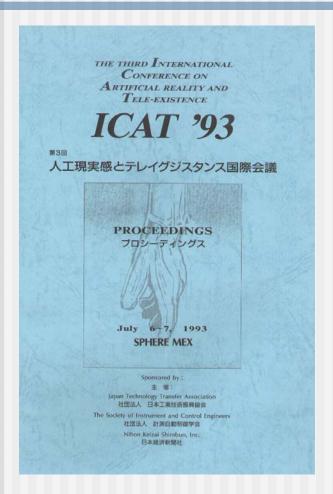
2nd ICAT



July 1-3, 1992

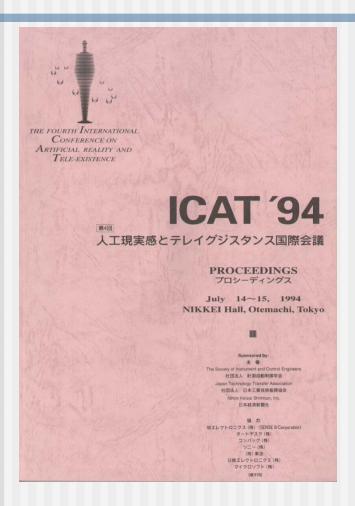
Tokyo, Japan

3rd ICAT



July 6-7, 1993

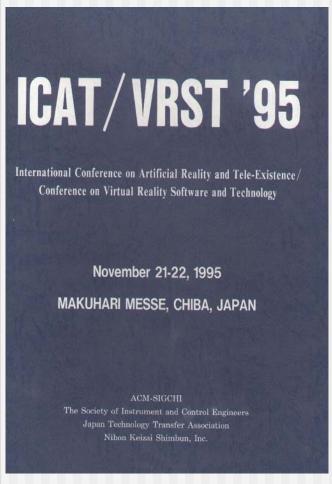
Tokyo, Japan



July 14-15, 1994

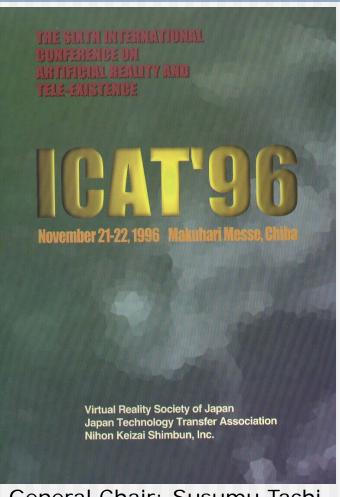
Tokyo, Japan

Joint Conference with VRST



Nov. 21-22, 1995

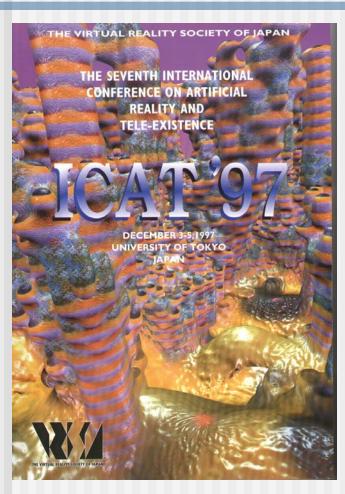
Chiba, Japan



Nov. 21-22, 1996

General Chair: Susumu Tachi

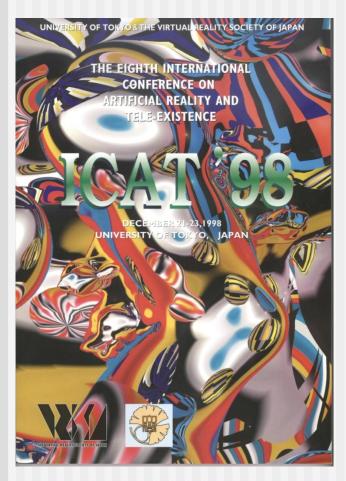
Chiba, Japan



Dec. 3-5, 1997

General Chair: Susumu Tachi

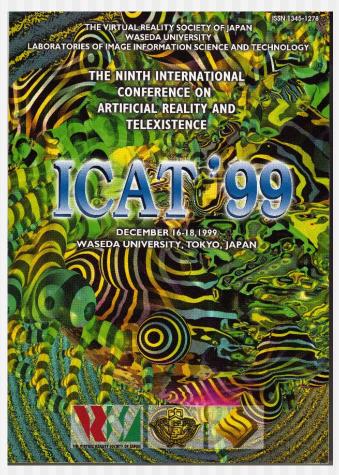
Tokyo, Japan



General Chair: Susumu Tachi

Dec. 21-23, 1998

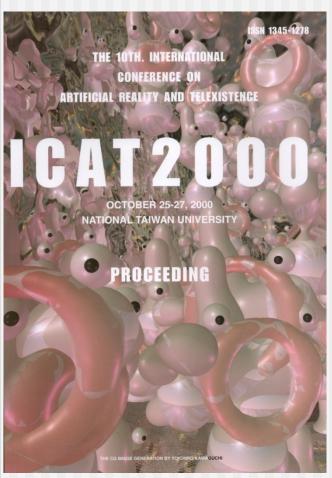
Tokyo, Japan



General Chair: Susumu Tachi

Dec.16-18, 1999

Tokyo, Japan

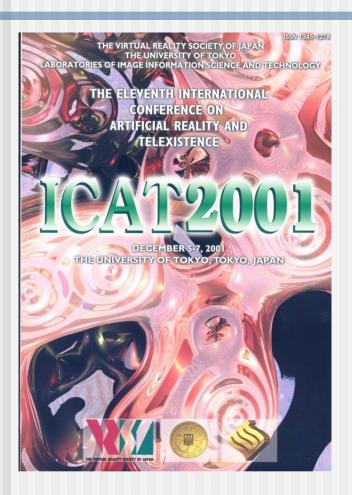


October 25-27, 2000

Taipei, Taiwan

General Chairs: Ming Ouhyoug & Susumu Tachi

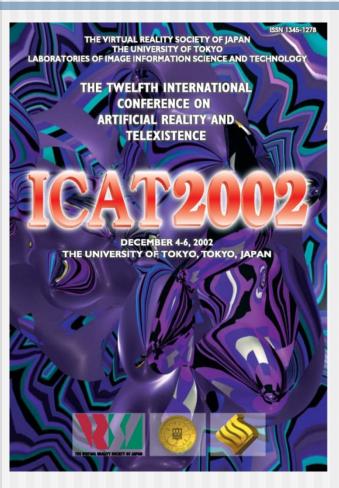
10th anniversary



December 5-7, 2001

Tokyo, Japan

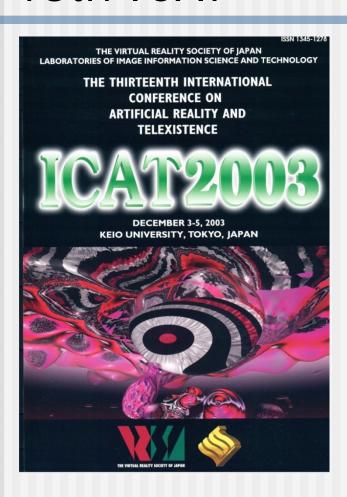
General Chairs: Susumu Tachi & Michitaka Hirose



December 4-6, 2002

Tokyo, Japan

General Chairs: Susumu Tachi & Michitaka Hirose



December 3-5, 2003

Tokyo, Japan

General Chairs: Susumu Tachi & Michitaka Hirose

Nov.30-Dec.2, 2004



Seoul, Korea

General Chairs: Hyun Seung Yang, Hyoung Gon Kim & Susumu Tachi



December 5-8, 2005



Christchurch, New Zealand

General Chairs: Mark Billinghurst & Haruo Takemura



Nov.29-Dec.1, 2006

Hangzhou, China

General Chairs: Zhigeng Pan & Hideo Saito

November 28-30, 2007



Esbjerg, Denmark

General Chairs: Tony Brooks & Yasushi Ikei

December 1-3, 2008



Yokohama, Japan

General Chairs: Hideo Saito & Kenichi Okada

Joint Virtual Reality Conference of EGVE - ICAT - Euro VR

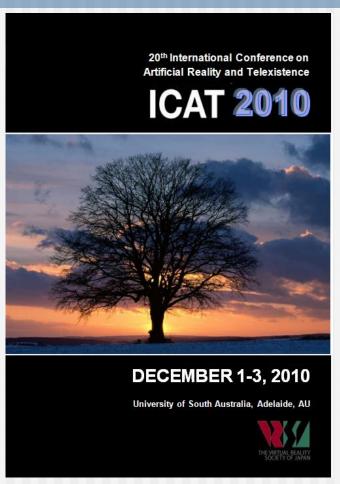
December 7-9, 2009



General Chairs: Sabine Coquillart, Carolina Cruz-Niera, Dennis Saluaar & Yoshifumi Kitamura



Lyon, France



December 1-3, 2010

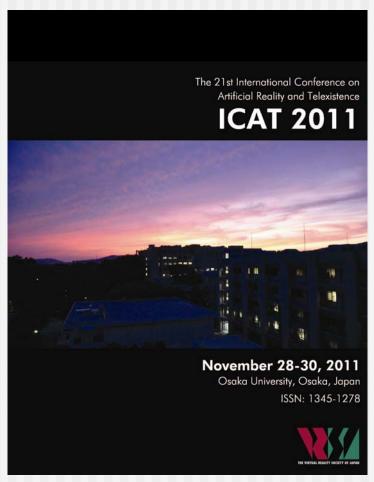


Adelaide, Australia

General Chairs: Bruce H. Thomas & Hirokazu Kato



20th Anniversary



General Chair: Haruo Takemura

November 28-30, 2010



Osaka, Japan

22nd ICAT

Joint Virtual Reality Conference of ICAT-EGVE-EuroVR

December, 2012



Madrid, Spain

All papers are archived at http://www.ic-at.org/.

